## GAME RULES

- Games will be 14 minute halves, stopped time
- Players foul out on their $5^{\text {th }}$ foul
- $1 \& 1$ at the $10^{\text {th }}$ foul of the half.
- Each team has 3 timeouts per game. Timeouts are 45 seconds. Unused timeouts do carry over to overtime.
- Overtime is 2 minutes (Stopped Time) with an additional timeout given to each team. $2^{\text {nd }}$ overtime is also 2 minutes (stopped time). $3^{\text {rd }}$ Overtime is first team to 3 points wins. Additional timeout is only provided after the $1^{\text {st }}$ overtime.
- No fighting will be tolerated. Any player who is ejected for fighting is immediately suspended for the remainder of the tournament and is subject to Tournament Director approval for any remaining sessions.
- Coaches will be ejected on their $2^{\text {nd }}$ technical and must leave the building
- Any coach that is ejected will be suspended for the next game
- Only 3 coaches on the bench per team. Only designated head coach may stand up during game.
- Coaches dress code is as follows: Slacks/Khakis, polo, dress shoes or clean sports shoes. No sweats, flip flops, baseball caps, hats or any other unprofessional dress is not allowed to be worn on the bench.
- The tournament will abide by the NCAA Adjoining State Rules that allows a maximum of 3 players from bordering states.
- The games will be refereed in accordance with National HS Federation Basketball Rules

